



## The Design A Functional Intrusion Detection System Based On Anomaly Detection Technique.

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### ABSTRACT

The central challenge with computer security is determining the difference between normal and potentially harmful activity. For half a century, developers have protected their systems using rules that identify and block specific events. Intrusion detection is the process of monitoring the events occurring in a computer system or network and analyzing them for signs of possible incidents. These events might be violations or imminent threats of violation of computer security policies, acceptable use policies, or standard security practices. Incidents have many causes, such as malware (e.g., worms, spyware), attackers gaining unauthorized access to systems from the Internet, and authorized users of systems who misuse their privileges or attempt to gain additional privileges for which they are not authorized. Although many incidents are malicious in nature, many others are not; for example, a person might mistype the address of a computer and accidentally attempt to connect to a different system without authorization. This research reviews the concept of intrusion, countermeasures used for preventing and detecting attacks in a LAN network. The objective is to design a functional intrusion detection system based on anomaly detection technique.

**Key words:** Design, Functional Intrusion Detection, System and Anomaly Detection Technique.

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### 1. GENERAL OVERVIEW

Alongside other techniques for preventing intrusions such as encryption and firewalls, intrusion detection systems (IDSs) are another significant method used to safeguard computer systems. (N. Jaisankar et. al 2009). A critical aspect of the security of a computer based system is to the ability to fend off potential intruders and identify actual intruders. An Intrusion Detection System (IDS) has been traditionally categorized according to the way it collects data and the detection method used on the data collected (N.Jaisankar et. al 2009). If the data processed originates from one or more hosts, then the IDS is called host-based. This methodology is mostly based on examining system logs and has become obsolete. However, if the IDS monitors a network of interconnected hosts for malicious traffic it is called network-based. Network-based intrusion detection systems are more efficient because of their ability to combine network traffic data with audit data from individual hosts. The second categorization divides IDS into anomaly detection and misuse detection systems. Anomaly detection systems monitor the system and try to decide whether its behavior is normal or not. Misuse detection systems on the other hand search for known attack signatures. A signature is a trail of a known attack.

For example, it may be a specific series of bits in the header of an IP packet. Such systems resemble in their function to anti-virus programs. A weakness of this architecture is that they have to be updated on day to day basis, by downloading new attack signatures, Chatzigiannakis, Androulidakis, Grammatikou, & Maglaris (2004). Due to huge and complex infrastructure of computer networks it is very difficult to completely secure such networks. So, an intrusion detection system (IDS) is needed. Whenever the confidentiality, integrity, and availability of computer resources are under attack, it will help to detect and respond effectively. From all such attacked nodes the evidences of intrusions have to be gathered. An intruder may move between multiple nodes in the network.



Due to this the origin of attack is concealed. This report includes the findings and the results of the thorough research performed on distributed networks with focus on LAN network attacks during the course of the project. In addition, this report contains a detailed explanation of the design and the implementation of the work done to develop an Intrusion Detection and Prevention System for a LAN network. This system is helpful to detect such intrusion activities spread over the whole network. In the following sections, we briefly introduce the areas of IDSs

## **2. STATEMENT OF PROBLEM**

The wide spread in the use of the Local Area Network (LAN) and Wide Area Network (WAN) application areas in business, financial, industry, security and healthcare sectors made us more dependent on computer networks. All these application areas had made the network an attractive target for the abuse and a big vulnerability for the computer users. Though there are contemporary methods (firewall, encryption, antivirus) that can be employed to protect data stored within a computer system of networked computers, the ability to be able to identify instances of an attack on the computer is paramount in ensuring effective deployment of security mechanism. Intrusion detection is therefore central to the concept of computer network security. This research work is therefore aimed at discussing the current research and development efforts to detect the penetration of computer systems and networks.

## **3. OBJECTIVES OF THE STUDY**

The objectives of the study are highlighted below:

1. To review the concept of intrusion, countermeasures used for preventing and detecting attacks in a LAN network
2. To design a functional intrusion detection system based on anomaly detection technique.

## **4. RESEARCH METHODOLOGY**

IDS systems are sensor based networks where sensors moves round each node in the network. We will design our system such that on getting an alert, the IDS will move towards the node and resolves it by killing any process that might have been started by the intruder thereby reducing the threshold back to within range of operation. The system will be simulated using Microsoft Visual Studio 2010 IDE and Microsoft SQL SERVER. The Visual Studio provides the users with the interface while the back end is the SQL Server. C# is used to implement the design. It belongs to the .NET programming family. The .NET environment allows today's analysts and developers with robust features such as Object Oriented Programming, Interoperability, Common Runtime Engine, Language Independence and security.

## **5. SIGNIFICANCE OF THE STUDY**

Due to the popularity of the computer networks, their connectivity and our ever growing dependency on them, realization of intrusion can have devastating consequences. Securing such an important infrastructure has become the priority one research area for many researchers. Being that IDS is still a young field of research but due to its critical nature; it has attracted a lot of interests from security experts. This research will therefore help in finding an appropriate method for protecting computers in networked environment against intrusions and also to developing an intrusion detection system that is concerned to making sure that in case of an intrusion attempt, the system is able to detect and to report it.



## **6. SCOPE**

The focus of this research is protecting the host computers in a LAN network against intentional or unintentionally illegal intrusions.

## **7. ORGANIZATION OF THE STUDY**

The remainder of this project is organized as follows. Chapter Two discusses the concept of intrusion, and intrusion detection and prevention techniques. Chapter three describes the development of functional intrusion detection in a LAN network. Chapter Four explains the implementation of the IDS and Chapter Five Concludes and provides necessary recommendations on future work on IDS in a LAN network



## Definition of Terms

- ❖ **Alarm filtering:** The process of categorizing attack alerts produced from an IDS in order to distinguish false positives from actual attacks.
- ❖ **ArachNIDS** (Advanced Reference Archive of Current Heuristics for Network Intrusion Detection Systems)
- ❖ **Attacker** or **Intruder:** An entity which tries to find a way to gain unauthorized access to information, inflict harm or engage in other malicious activities.
- ❖ **Burglar Alert/Alarm:** A signal suggesting that a system has been or is being attacked.
- ❖ **Database Server:**The *database server* is a repository for event information recorded by sensors, agents, and/or management servers. Many IDSs provide support for database servers.
- ❖ **DDoS** Distributed denial of service
- ❖ **Detection Rate:** The detection rate is defined as the number of intrusion instances detected by the system (True Positive) divided by the total number of intrusion instances present in the test set.
- ❖ **DIDS** - Distributed Intrusion Detection System
- ❖ **False Negative:** When no alarm is raised when an attack has taken place.<sup>1</sup>
- ❖ **False Positive:** An event signaling an IDS to produce an alarm when no attack has taken place.
- ❖ **IDES** Include Intrusion-Detection Expert System
- ❖ **IDS core system:** The detection system monitors several parameters to determine the correlation among the observed parameters during intrusive activities.
- ❖ **IDS** Intrusion Detection System
- ❖ **Management Server:**The *management server* is the centralized device that receives information from the sensors and manages them.
- ❖ **MIDAS** - Multics Intrusion Detection and Alerting System
- ❖ **NADIR** - Network Anomaly Detection and Intrusion Reporter
- ❖ **NBA** - Network Behavior Analysis
- ❖ **Sensor:**TheSensors monitors and analyze activity on the network. It communicates with the management server and IDS to report an intrusion and it is also used to resolve the intrusion.
- ❖ **Site policy:** Guidelines within an organization that control the rules and configurations of an IDS.
- ❖ **True Negative:** An event when no attack has taken place and no detection is made.
- ❖ **True Positive:** A legitimate attack which triggers an IDS to produce an alarm.
- ❖ **User Interface:** This is a program that provides an interface for the IDS's users and administrators.
- ❖ **VPN** Virtual private network



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