









**Table 1:** Bakery’s (estimated) daily production capacity

Bread size	Dough input (kg)	Chamber capacity (in layers i.e. $L_1, L_2, L_3$ )	Production output (Cups)
Small	150	200	600
Medium	240	130	390
Short-Long	340	110	330
Large	600	100	300

In an attempt to determine the quantity of dough required for producing a unit of each bread size, the dough input was divided by the total number of baked bread cups. The result of which is tabulated alongside the baking time (per cup), average available resources and the unit profit per cup size.

**Table 2:** Available resources per unit production

Bread size	Dough (kg)	Baking time (Min)	Profit (₹)
Small	0.25	5	10
Medium	0.62	8	20
Short-Long	1.03	8	30
Long	2	10	50
Available resources	175	30	

The linear programming model can now be stated as follows:

$$\begin{aligned}
 & \text{Maximize: } Z = 10x_1 + 20x_2 + 30x_3 + 50x_4 \\
 & \text{Subject to: } 0.25x_1 + 0.62x_2 + 1.03x_3 + 2x_4 \leq 175 \\
 & \quad \quad \quad 5x_1 + 8x_2 + 8x_3 + 10x_4 \leq 30 \\
 & \text{with } x_1 \geq 0, x_2 \geq 0, x_3 \geq 0 \text{ and } x_4 \geq 0
 \end{aligned}
 \tag{1}$$

for all non-negative conditions

By introducing the slack variables in the objective function above the inequalities becomes equality and can thus be written as:

$$\begin{aligned}
 & \text{Maximize: } Z = 10x_1 + 20x_2 + 30x_3 + 50x_4 + 0s_1 + 0s_2 \\
 & \text{Subject to: } 0.25x_1 + 0.62x_2 + 1.03x_3 + 2x_4 + s_1 = 175 \\
 & \quad \quad \quad 5x_1 + 8x_2 + 8x_3 + 10x_4 + s_2 = 30 \\
 & \quad \quad \quad x_1 \geq 0, x_2 \geq 0, x_3 \geq 0 \text{ and } x_4 \geq 0 \\
 & \quad \quad \quad s_1 \geq 0 \text{ and } s_2 \geq 0
 \end{aligned}
 \tag{2}$$

For which an initial simplex tableau is setup below



**Table 3: Initial Solution**

$B$	$x_1$	$x_2$	$x_3$	$x_4$	$s_1$	$s_2$	$X_B$
$s_1$	0.25	0.62	1.03	2	1	0	175
$s_2$	5	8	2	10	0	1	30
$C_j - Z_j$	-10	-20	-30	-50	0	0	

The bottom ( $C_j - Z_j$ ) row of table 4.3 contains the net profit per unit obtained by introducing one unit of a given variable into the solution.

#### Pivoting

The key column is  $x_4$  being the least (most) negative of all entries in ( $C_j - Z_j$ ) row of table 3. To obtain the key row, a ratio test is carried out as follows:

$$\theta_1 = \frac{175}{2} = 87.5$$

$$\theta_2 = \frac{30}{10} = 3$$

Therefore, the key row is  $s_2$  being the least positive of the above values.

Now, to construct a new table, we find the pivotal entry at the intersection of the entry variable column and the departing variable-row. And then use the pivotal element for elimination (to get zero). Thus, we obtain a new simplex table by entering  $x_4$  into the solution and removing  $s_2$  variable, now (old)  $R_2$ . Performing the row operation below yields table 4

$$\begin{aligned} \text{(New)}R_1 &: R_1 - 2NR_2 \\ \text{(New)}R_2 &: R_2 \times \frac{1}{10} \\ \text{(New)}R_3 &: R_3 + 50NR_2 \end{aligned}$$

**Table 4: First Iteration**

$B$	$x_1$	$x_2$	$x_3$	$x_4$	$s_1$	$s_2$	$X_B$
$s_1$	-0.75	-0.98	0.57	0	1	0.2	169
$x_4$	0.5	0.8	0.8	1	0	0.1	3
$C_j - Z_j$	15	20	10	0	0	5	150

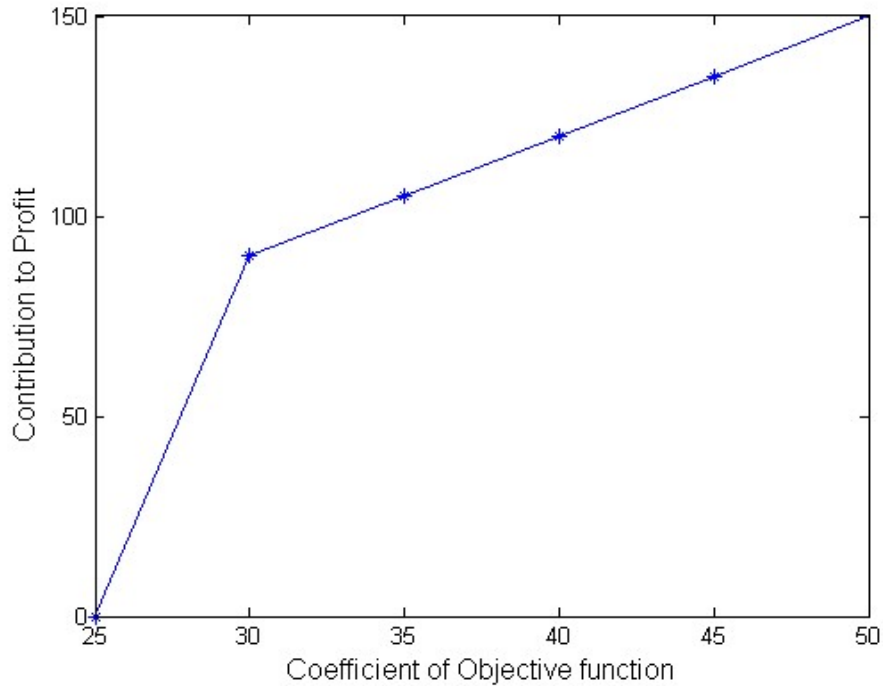
Since ( $C_j - Z_j$ ) row of table 4 has no negative entry in the column of variables. Therefore, this is the case of optimal solution. From the ( $X_B$ ) column of the table, we have  $x_4 = 3, x_1 = x_2 = x_3 = 0, s_1 = 169, s_2 = 0$  and the maximum value of  $Z=150$ .

#### 4.1 Results

The linear programming model was solved using the simplex algorithm earlier discussed and the optimal solution is given as shown in Table 4. By which we have that, the production of three units of large Kings







**Figure 1: Changes in solution via increase in non-basic variable**

**Case 2: What happens to the solution if the coefficient of the basic variable decreases?**

This situation differs entirely from the previous. The change makes the variable contribute less profit. It is expected that a sufficiently large reduction brings about a change in the solution. For example, if the coefficient of  $x_4$  in the objective function of the model formulated was 30 instead of 50. So that the objective function is:

$$\text{Maximize: } Z = 10x_1 + 20x_2 + 30x_3 + 30x_4 \quad (4)$$

for which we might (possibly) have to set  $x_4 = 0$  instead of  $x_4 = 3$ . On the other hand, a small reduction (say 5 to 15) in  $x_4$ 's objective function coefficient would typically not cause a change in the solution. In contrast to the case of the non-basic variable, such a change will have a negative impact on the value of the objective function. The value is computed by plugging in  $x$  into the objective function, if  $x_4 = 3$ , then the coefficient of  $x_4$  goes down from 150 to 90 (assuming that the solution remains the same).

From the above discussions, it is evident that if the coefficient of a basic variable goes up, then the value goes up and we can still use the variable. Since the value of the problem always changes whenever there is a change in the coefficient of the basic variable, intuitively, there should be a range of values of the coefficient of the objective function (a range that includes the original value) in which the solution of the problem does not change. Outside of this range, the solution will change.





