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A Review of Knowledge Engineering towards High-Level Agro Intelligent Blackboard System Modeling

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ABSTRACT

A blackboard system is an artificial intelligence strategy based on the blackboard architecture, in which a shared knowledge base, or "blackboard," is revised iteratively by many specialized sources of knowledge starting with a problem statement and ending with a remedy. This research paper presents a review of knowledge engineering towards modeling high-level agro intelligent blackboard systems. The paper reviewed knowledge engineering and its role in building expert systems. It explored statistical methods of direct observation and interview method as the methodology to extract knowledge from Agricultural extension workers, farmers, and agrochemical dealers. The data extracted were used to transfer the knowledge gathered to model a blackboard system that will later form a basis for any researcher that comes across it to develop and implement a knowledge-based system that is both robust and integrated, serving as a system for fast and accurate information transmission or as a weed control advisor for farmers in the absence of an expert to provide such assistance.

Keywords: Knowledge Base, Expert, Knowledge Engineering, Extension Worker, Blackboard, Agriculture

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1. INTRODUCTION

Knowledge engineering used to be primarily focused on building and developing knowledge-based solutions, which placed the topic in, at best, a specialized area of worldwide research efforts. This has drastically changed: in the impending knowledge society, knowledge engineering is now a key technology.

2.3 Modeling Frameworks

Three modeling frameworks that handle distinct facets of model-based KE techniques are described in this section: CommonKADS [15] has outlined the structure of the Expertise Model; MIKE [1] stresses a written and operational definition of the Expertise Model as the result of the knowledge acquisition phase; and PROTÉGÉ-II [4] makes use of ontologies. The existence of additional methods that are well recognized within the KE community, such as VITAL [17], Comment [16], and EXPECT [20], should be obvious. A consideration of each of these strategies, though, is outside the purview of this work.

2.3.1 The CommonKADS Approach

KADS [15] and its subsequent development into CommonKADS [15] are well-known knowledge engineering methodologies. The creation of a collection of models, each of which depicts a different feature of the KBS to be built as well as its environment, is a fundamental aspect of KADS. Different Organization Models, Task Models, Agent Models, Communication Models, Expertise Models, and Design Models are identified by CommonKADS. While the previous four models attempt to replicate the organizational context in which the KBS will work and the activities that are carried out in the organization, the expertise and design model describes (non-)functional aspects of the KBS that is currently under construction.

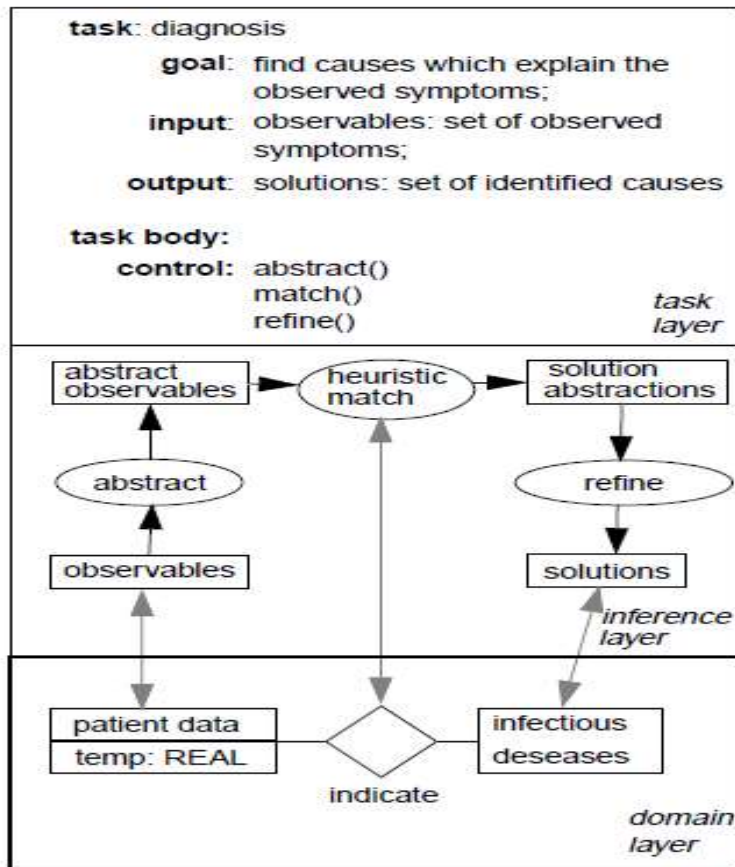


Figure 1: A Medical Diagnostic Expert Model (Simplified CML notation) [19]

2.3.2 The MIKE Method

An approach for developing KBSs that covers each stage, from initial extraction through specification to creation and implementation is provided by the Model-based and Incremental Knowledge Engineering (MIKE methodology [1,2]). Prototyping, formal and informal specification techniques, and engineering frameworks are suggested by MIKE. The inclusion of prototypes and support for a progressive and flexible system development strategy serve as the key differentiators between CommonKADS and MIKE. MIKE, which uses the Expertise Model of CommonKADS as its general model pattern, enables a seamless transition from a semiformal representation (Structure Model) to a formal representation (Design Model). The several representation layers of the Expertise Model must seamlessly transit amongst one another in order to support gradual and reversible system evolution in practice.

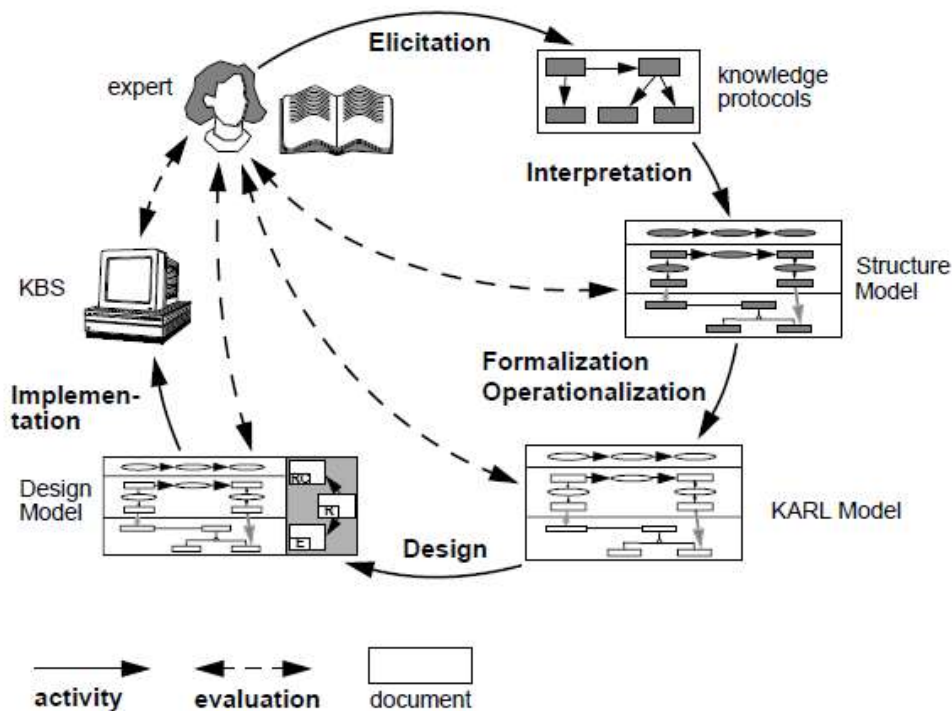


Figure 2: The steps and documentation involved in creating MIKE [19]

2.3.3 The PROTÉGÉ-II Methodology

The PROTÉGÉ-II approach [4,11], aims to encourage the creation of KBSs by reusing PSMs and ontologies. Furthermore, PROTÉGÉ-II emphasizes the development of knowledge-acquisition strategies that are specifically adapted to ontologies [6].

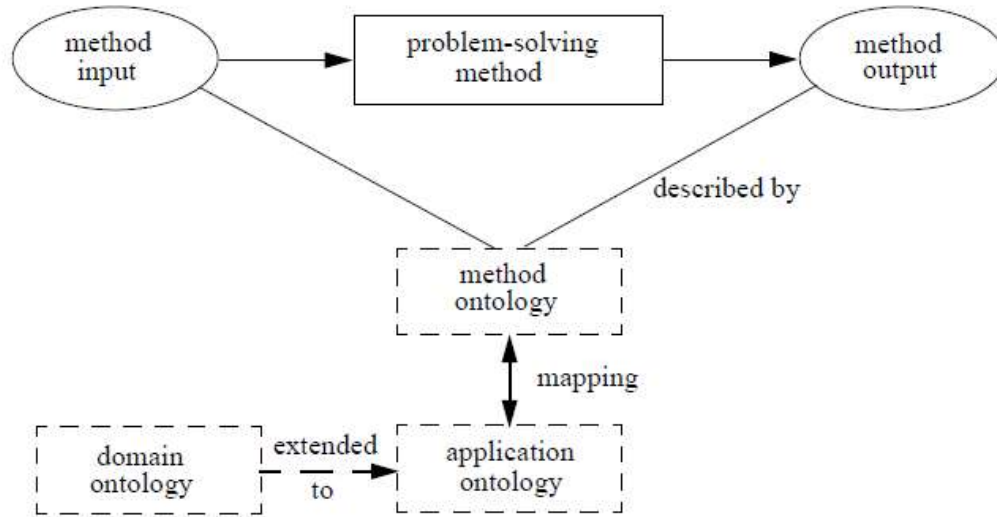


Figure 3: Ontologies in PROTÉGÉ-II [19]

3. KNOWLEDGE REPRESENTATION TOWARDS MODELLING HIGH-LEVEL AGRO INTELLIGENT BLACKBOARD SYSTEM

Knowledge Engineering involves a knowledge Engineer going to Expert(s) to extract and acquire knowledge in a domain area. Knowledge Engineer is the one who builds KBS or Expert System and May not necessarily know the chosen domain area. This section presents knowledge engineering towards achieving an Agro intelligent blackboard model for timely useful information to farmers.

3.1 Knowledge Acquisition Methodology

This study implored the statistical questionnaire, direct observation, and interview methods as the methodology to acquire and extract knowledge from Agricultural extension workers, farmers, and agrochemical dealers. The data extracted were used to transfer the knowledge gathered to a model blackboard system that will later form a basis for any researcher that comes across it to create and execute an effective, integrated knowledge-based (blackboard) system.

3.2 Knowledge Representation

CLASSIFICATION OF WEED CONTROL HERBICIDES for Pre-Emergence, before the weed, emerged, and post-emergence, after the weed emerged.

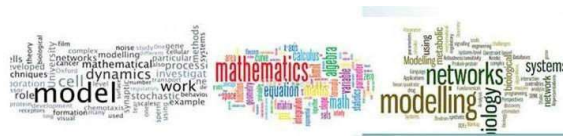


Table 1: Classification of Weed Control Herbicides

	SELECTIVE		NON SELECTIVE	
	Selective based on different crops			
Generic Name	2-4D	Nicosulfuron	Glyphosate	Paracot
Actions	- Only broad leaf or Dicot weed would be affected. i.e maize, guinea corn, and wheat would not be affected - All monocot weed would not be affected	It will not kill only Maize	They are very toxic and will kill any weed in contact	They are very toxic and will kill any weed in contact

A. 2-4D

S/N	CODE	PRODUCT NAME
1	SA1	Amino force
2	SA2	SUN-2-4D
3	SA3	Amino corn
4	SA4	Festamine
5	SA5	Amino Spry
6	SA6	June-2-4D
7	SA7	Select

B. Nicosulfuron

S/N	CODE	PRODUCT NAME
1	SB1	Guard force
2	SB2	INSTA Kill
3	SB3	Nico action
4	SB4	Relifron
5	SB5	Striker
6	SB6	Nico Sping

Selective for Legume Family (Beans, Soya Beans, etc.)

C. Legume

S/N	CODE	PRODUCT NAME
1	SC1	Legum force
2	SC2	Potassium

3.3 Blackboard Model for Agro Intelligent System

1. Blackboard Architecture

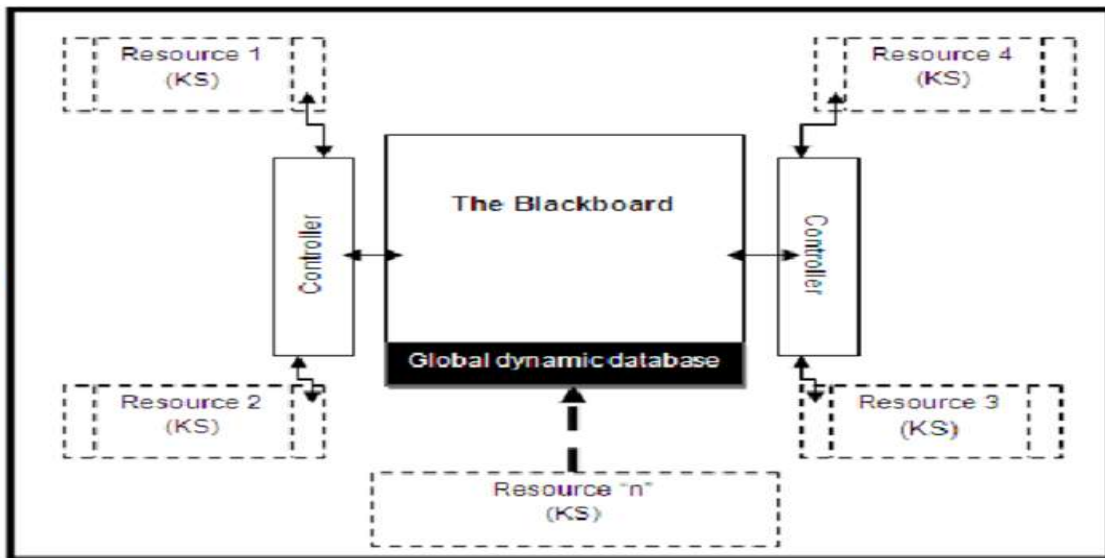


Figure: 4a Blackboard Architecture [14]

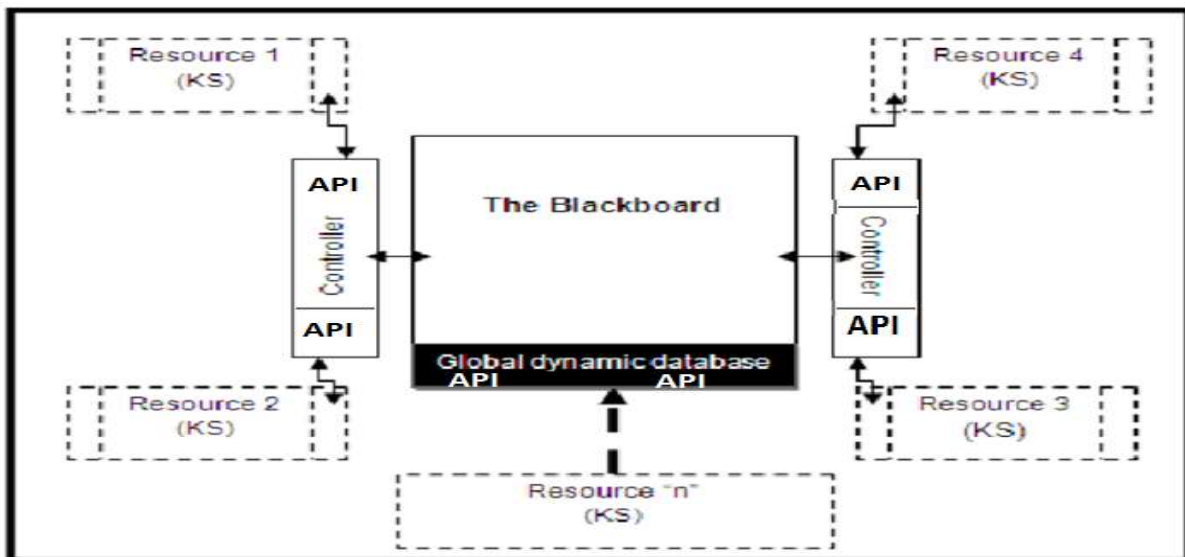


Figure: 4b: Enhanced Blackboard Architecture [14]

2. Blackboard systems

The figures below illustrated the basic idea of a blackboard system

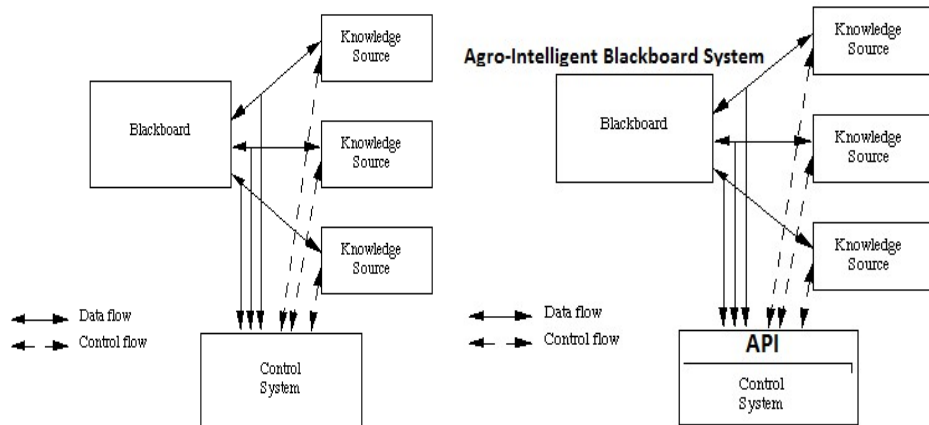


Figure: 5a Blackboard model [14] Figure: 5b Blackboard (New model) [14]

The system is made up of knowledge sources, which are a collection of autonomous modules that store domain-specific information. It has a board, which is the common data structure used by knowledge sources to interact. It has a control mechanism that establishes the sequence in which knowledge sources will be applied to the entries on the blackboard.

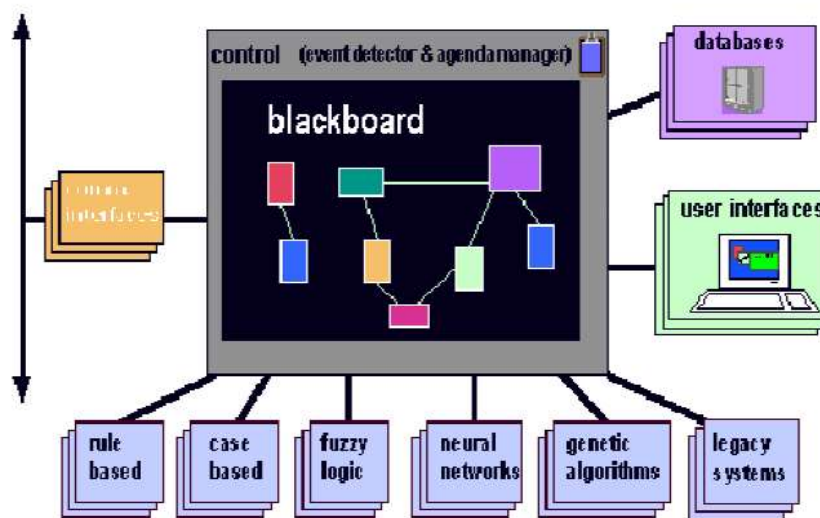


Figure 6: Different kinds of knowledge sources in the blackboard system [14]



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